

aboutGOLF®

HAVE FUN WHILE IMPROVING YOUR GAME WITH

ABOUTGOLF'S SUITE OF BALL STRIKE GAMES

UP TO 8 PLAYERS CAN COMPETE

Refine shots and hone green placement with pinpoint accuracy on a variety of fairways. aboutGOLF's Ball Strike Games allow up to eight players at a time, providing endless entertainment and friendly competition amongst friends.

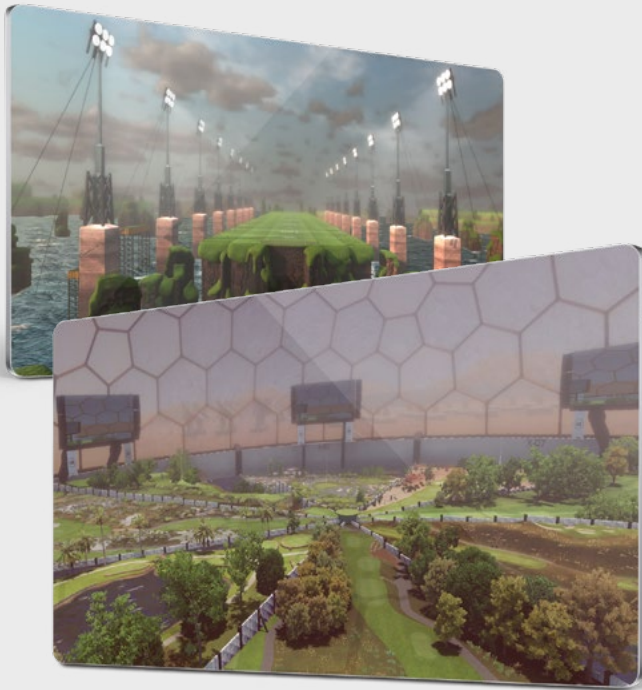
For more information on our latest platform aG Links and how to add aG Ball Strike games to your aboutGOLF simulator, visit us at aboutGOLF.com.



QUESTIONS?

Contact sales@aboutGOLF.com or call 800-445-GOLF for more information.





RAZOR'S EDGE

Driving accuracy: Hit as straight and as far as feasible, but with an added challenge. Each player gets five shots to score as many points as possible based on distance and fairway placement. After each shot, the edges of the fairway crumbles into the sea, making the next shot that much more complex. The margin of error becomes razor thin.

BEND-IT

Shot shaping: Players must hit a green that is protected by a series of forcefield obstacles. Each player gets three shots with challenges include hitting a straight, high, low, fade, or draw, garnering points with each green made. The player with the most points wins, with a tiebreaker for closest to any pin.

F-O-R-E

Accuracy: Like the game H-O-R-S-E in basketball, this multiplayer game's goal is to hit a green and be the closest to the pin. Choose from a wide range of hole distances, locations, and elevations. The last player standing who does not spell out F-O-R-E wins the match.

CONQUEST

Accuracy: A new take on "capture the flag," each player must capture as much territory as possible by landing on as many greens as he/she can. A flag is raised above each captured green, and the first player with five captured greens wins the game. If the game results in a tie, there is a tiebreaker based on closest distance to any pin.



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